

ST: 11 CO: 22 SI: 6 IN: 10 MA: 12 DE: 15 AP: 5	SR(DE/SI): 3/3 Mov.: 3 HP: 14/8 MP: 12 EP: 33/17	Halfling (m) (peaceloving) 1 Equipment Spell matrix (animism) Coins and treasures for 5040 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	9 D3	104		
Kick	9 D6	75		
Head	9 D4	67		
Crossbow L.	3* D6+2	72	40/225	6/5
Stonebow	3* D6+2	60	30/200	6
Dodge		60		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	6	5/3
L. Leg	05-08	04-06	6	5/3
Abdomen	09-11	07-10	5	5/4
Chest	12	11-15	5	6
R. Arm	13-15	16-17	5	4/3
L. Arm	16-18	18-19	5	4
Head	19-20	20	5	5
Spell	Type	%	MP	SR

ST: 12 CO: 11 SI: 8 IN: 15 MA: 12 DE: 12 AP: 9	SR(DE/SI): 3/3 Mov.: 3 HP: 10 MP: 12 EP: 23/4	Human (w) (peaceloving) 2 Equipment Unique magical Artefact (handcraft) Coins and treasures for 6240 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	9 D3	95		
Kick	9 D6	75		
Head	9 D4	61		
Short Spear 1H	8 D8+1	22	20	10
Self Bow	3/9 D6+1	71	90/120	5
Dodge		58		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	9	3
L. Leg	05-08	04-06	9	3
Abdomen	09-11	07-10	2	3
Chest	12	11-15	7	4
R. Arm	13-15	16-17	5	2
L. Arm	16-18	18-19	5	2
Head	19-20	20	4	3
Spell	Type	%	MP	SR

ST: 21 CO: 9 SI: 9 IN: 14 MA: 16 DE: 12 AP: 13	SR(DE/SI): 3/3 Mov.: 3 HP: 9 MP: 16 EP: 30/22	Ogre (w) (drunken) 3 Equipment Unique magical Artefact (food) Coins and treasures for 1550 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	9 D3+D4	99		
Kick	9 D6+D4	75		
Head	9 D4+D4	71		
Dodge		67		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	2	3
L. Leg	05-08	04-06	2	3
Abdomen	09-11	07-10	6/5	3
Chest	12	11-15	7/6	4
R. Arm	13-15	16-17	4	2
L. Arm	16-18	18-19	4	2
Head	19-20	20	4/2	3
Spell	Type	%	MP	SR
Slow	(Spirit)	91	2	5
Dispell Magic	(Spirit)	91	6	9
Sureshot	(Divine)	111	1	4
Absorption	(Divine)	111	1	4
Phantom	(Sorcery)	114	1	4
Shapechange	(Sorcery)	109	1	4

ST: 10 CO: 8 SI: 11 IN: 14 MA: 13 DE: 14 AP: 8	SR(DE/SI): 3/2 Mov.: 3 HP: 10 MP: 13 EP: 18/9	Orc (m) (confused) 4 Equipment Very useful information (written, e.g. letter) Coins and treasures for 2100 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	8 D3	113		
Kick	8 D6	112		
Head	8 D4	89		
Bastard Sw. 2H	7 D10+1	100	94	12
Thr. Knife	3/9 D4	23	20/20	8
Dodge		80		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	5	3
L. Leg	05-08	04-06	5	3
Abdomen	09-11	07-10	2	3
Chest	12	11-15	1	4
R. Arm	13-15	16-17	1	2
L. Arm	16-18	18-19	1	2
Head	19-20	20	5	3
Spell	Type	%	MP	SR

ST: 12 CO: 18 SI: 5 IN: 13 MA: 14 DE: 8 AP: 9	SR(DE/SI): 4/3 Mov.: 3 HP: 12 MP: 14 EP: 30/21/13	Dwarf (m) (peaceloving) 5 Equipment Spell matrix (divine) Coins and treasures for 2700 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	10 D3	100		
Kick	10 D6	81		
Head	10 D4	61		
Grain 1H	9 D6	40	42	6/4
Dodge		60		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	6	4
L. Leg	05-08	04-06	6	4
Abdomen	09-11	07-10	8	4
Chest	12	11-15	3	5
R. Arm	13-15	16-17	1	3
L. Arm	16-18	18-19	1	3
Head	19-20	20	5	4
Spell	Type	%	MP	SR
Arrowsharp	(Spirit)	76	1	5
Second Sight	(Spirit)	76	3	7
Illusion (Substance)	(Divine)	106	1	5
Heal Wounds	(Divine)	106	1	5

ST: 10 CO: 15 SI: 14 IN: 18 MA: 14 DE: 14 AP: 13	SR(DE/SI): 3/2 Mov.: 3 HP: 15/10 MP: 14 EP: 25/12	Elf (m) (choleric) 6 Equipment Calderyn (week's ration) Coins and treasures for 680 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	8 D3	52		
Kick	8 D6	40		
Head	8 D4	32		
Crossbow M.	3* 2D4+2	69	50/270	8
Dodge		28		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	2	5
L. Leg	05-08	04-06	2	5/3
Abdomen	09-11	07-10	8	5/3
Chest	12	11-15	4	6/5
R. Arm	13-15	16-17	1	4
L. Arm	16-18	18-19	1	4
Head	19-20	20	6	5
Spell	Type	%	MP	SR
Detect Magic	(Spirit)	84	1	4
Lightning	(Divine)	114	1	4
Regrow Limb	(Divine)	114	2	5
Teleport	(Sorcery)	33	1	4
Projection of _____	(Sorcery)	28	1	4
Skin of Life	(Sorcery)	28	1	4

ST: 16 CO: 17 SI: 16 IN: 13 MA: 13 DE: 9 AP: 13	SR(DE/SI): 4/1 Mov.: 3 HP: 17 MP: 13 EP: 33/6	Ogre (m) (morally) 7 Equipment Unique magical Artefact (love) Coins and treasures for 4800 Pennies		
Weapon	Phase Damage	A%	P%	AP
Hit	8 D3+D4	110		
Kick	8 D6+D4	93		
Head	8 D4+D4	87		
Scythe 2H	6 2D6+D4	70	61	8
Greatsword	6 2D8+D4	45	41	12/11
Kite Shield	8 D6+D4	74	65	16
Dodge		80		
Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	5	6
L. Leg	05-08	04-06	5	6
Abdomen	09-11	07-10	7	6
Chest	12	11-15	3	7
R. Arm	13-15	16-17	7	4
L. Arm	16-18	18-19	7	4
Head	19-20	20	8	6
Spell	Type	%	MP	SR