

<b>ST: 15</b>	SR(DE/SI): 3/2	<b>Dark Troll (w)</b> <b>(gutless)</b> <b>1</b>
<b>CO: 13</b>	Mov.: 3	
<b>SI: 12</b>	<b>HP: 13/11</b>	
<b>IN: 15</b>		
<b>MA: 13</b>	<b>MP: 13/7</b>	
<b>DE: 13</b>		
<b>AP: 4</b>	<b>EP: 28/7/-7</b>	<b>Equipment</b> Magic point matrix (3+D6) Coins and treasures for 5340 Pennies

Weapon	Phase	Damage	A%	P%	AP
Hit	8	D3+D4	90		
Kick	8	D6+D4	76		
Head	8	D4+D4	60		
Ball and Chain 1H	7	D10+1+D4	116	109	8
Sickle 1H	8	D6+D4	116	109	6
Round Shield	8	D6+D4	116	109	12

Dodge 61

Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	4	4
L. Leg	05-08	04-06	4	4
Abdomen	09-11	07-10	3	4
Chest	12	11-15	7	5
R. Arm	13-15	16-17	10	3/2
L. Arm	16-18	18-19	10	3
Head	19-20	20	4	4/3

Spell	Type	%	MP	SR

<b>ST: 25</b>	SR(DE/SI): 4/0	<b>Cave Troll (m)</b> <b>(morally)</b> <b>2</b>
<b>CO: 15</b>	Mov.: 3	
<b>SI: 28</b>	<b>HP: 22</b>	
<b>IN: 2</b>		
<b>MA: 10</b>	<b>MP: 10</b>	
<b>DE: 9</b>		
<b>AP: 6</b>	<b>EP: 40/17</b>	<b>Equipment</b> Spell matrix (animism) Coins and treasures for 1890 Pennies

Weapon	Phase	Damage	A%	P%	AP
Hit	7	D3+2D6	59		
Kick	7	D6+2D6	46		
Head	7	D4+2D6	34		
Scimitar 1H	6	D6+2+2D6	33	24	10

Dodge 28

Loc.	Close	Ranged	AP	HP
R. Leg	01-04	01-03	2/1	7
L. Leg	05-08	04-06	2	7
Abdomen	09-11	07-10	5	7
Chest	12	11-15	8	9
R. Arm	13-15	16-17	8	6
L. Arm	16-18	18-19	8	6
Head	19-20	20	1	7

Spell	Type	%	MP	SR
Repair	(Spirit)	42	5	9
Summon	(Spirit)	42	1	5
Illusion (Movement)	(Divine)	92	1	5
Regrow Limb	(Divine)	92	2	6
Illusion (Substance)	(Divine)	92	1	5
Intensity+Duration	(Sorcery)	19	1	5